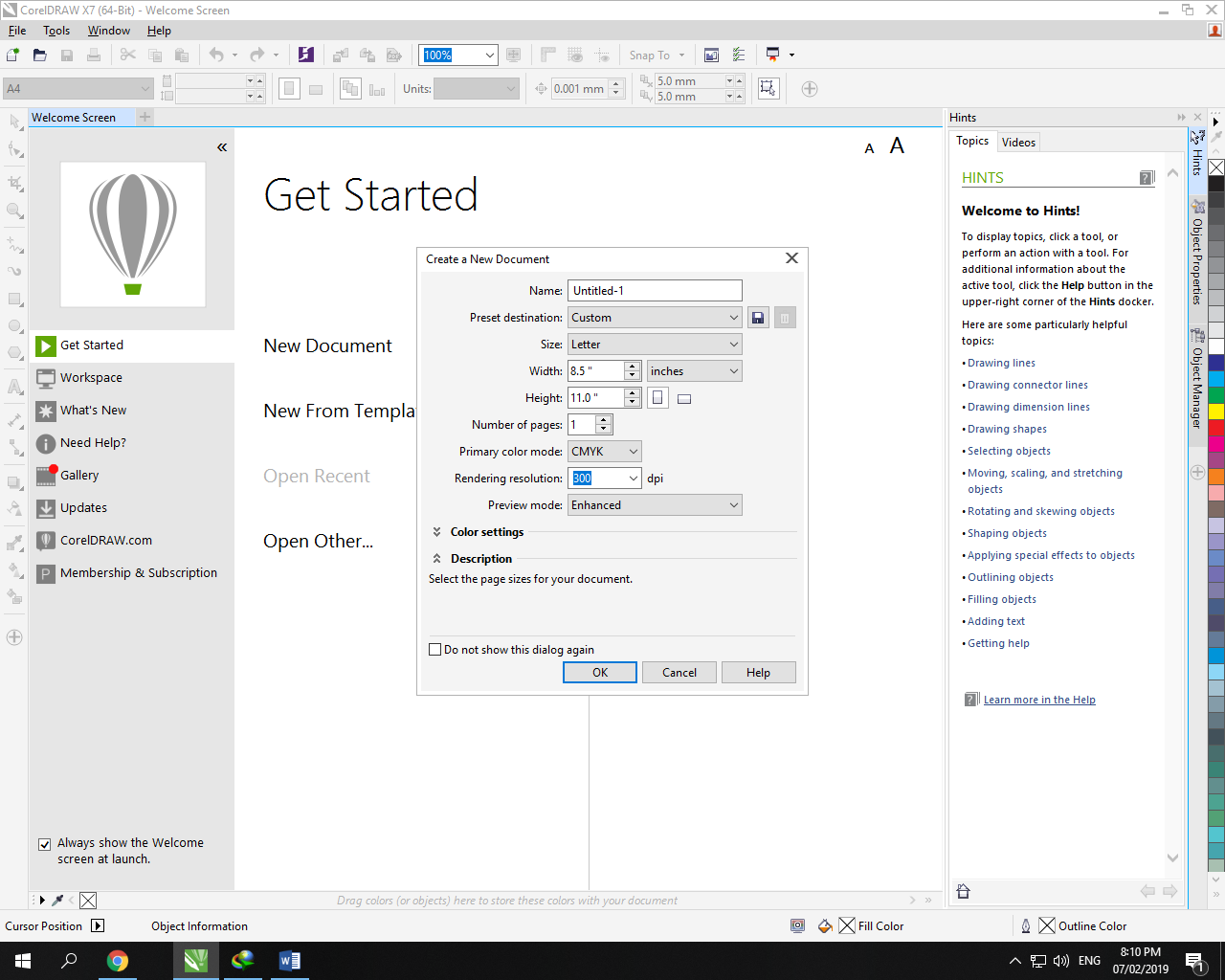
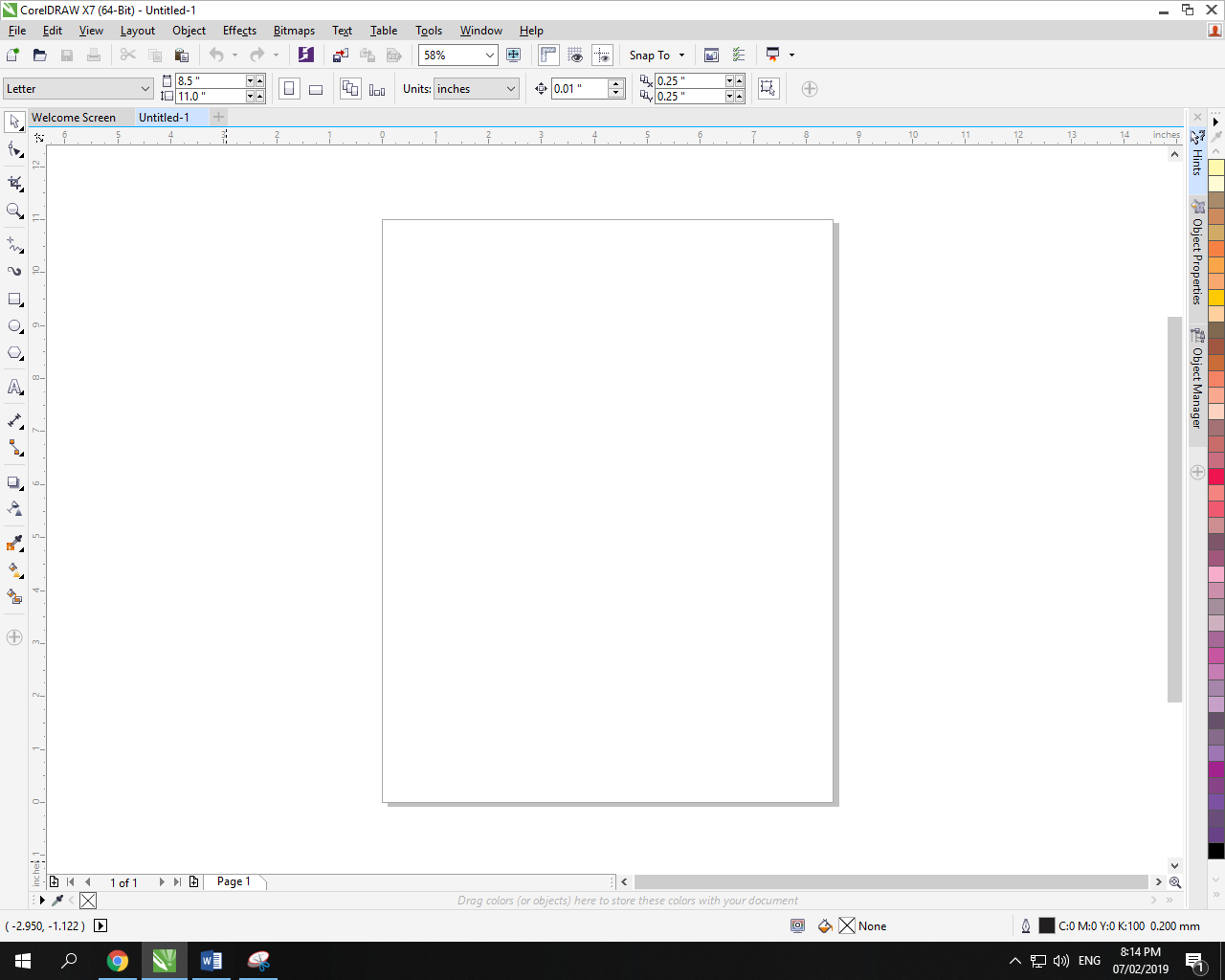
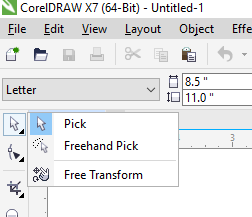
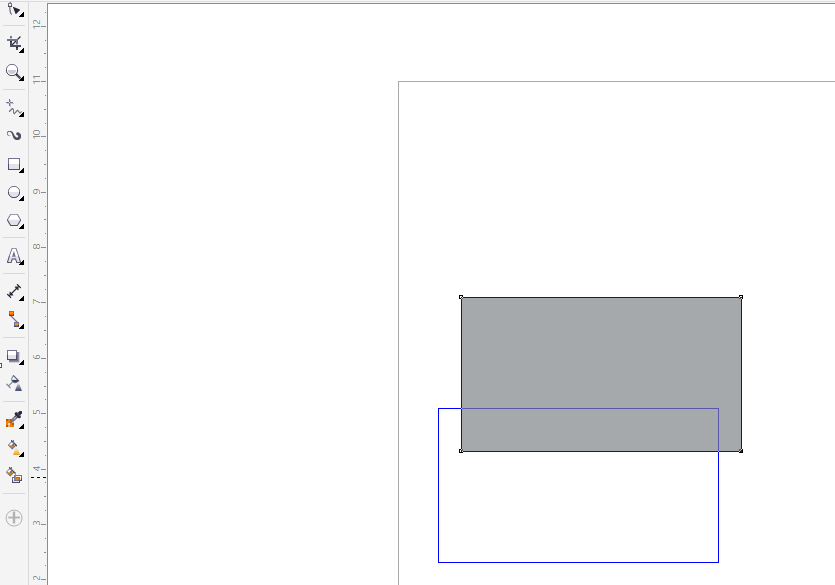
**Getting Started :**



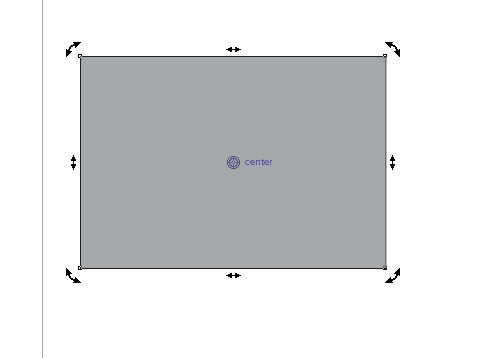


Select Tool : (Pick tool ):





Used for moving and selecting objects.

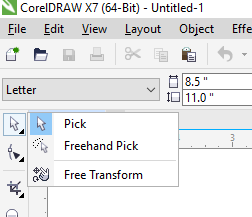


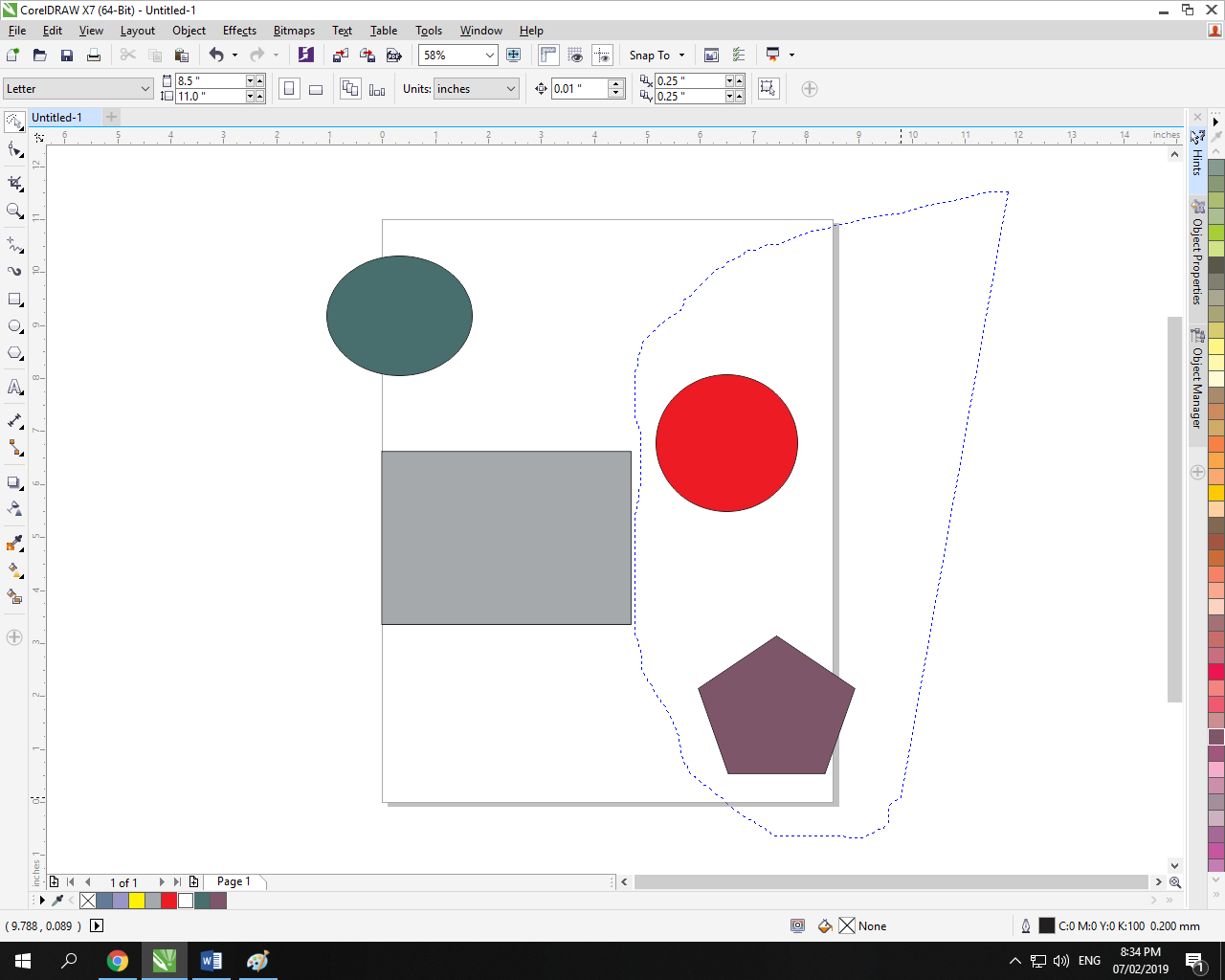
Click on center for further options.

#press shift for equal resizing

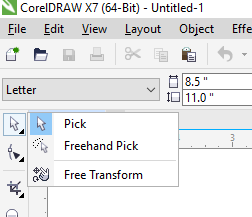
**Free hand pick tool :**

Used for selecting specific region but whole element should be in the region .

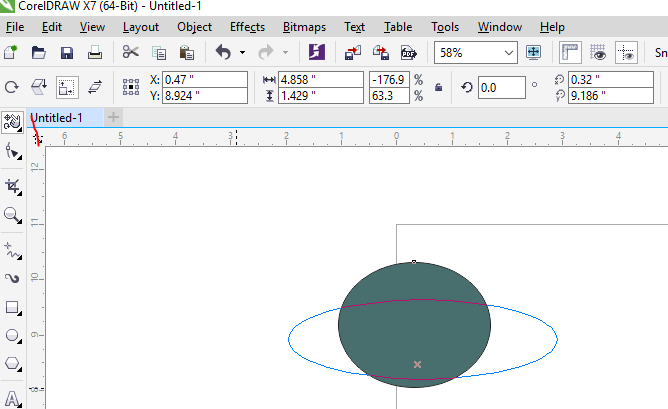




Free Transform :

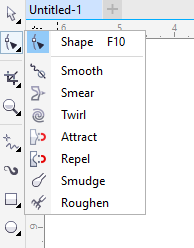


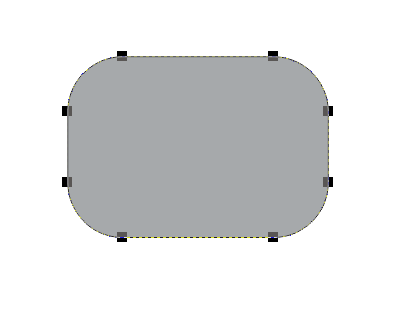
Used for freely scaling objects .



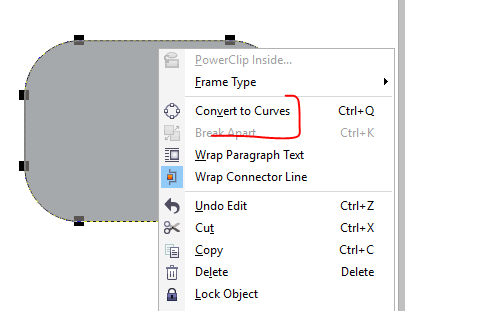
**Shape Tool :**

Used for adding curves to a shape .

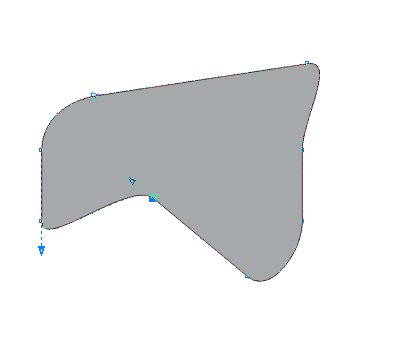




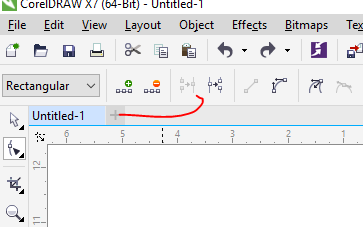
**Convert to curves :**



Lets u easily change any point .

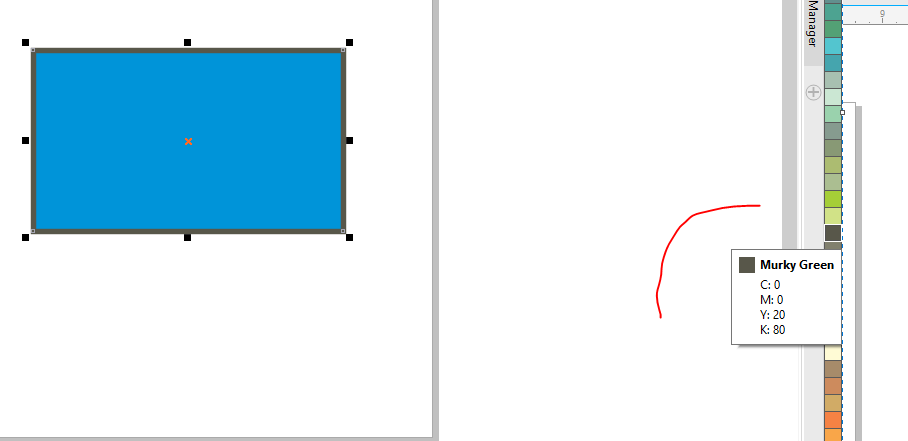


Add or delete nodes :

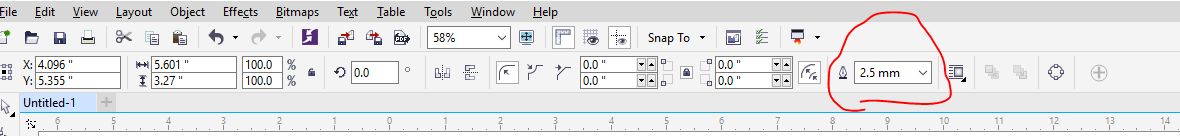


**Border :**

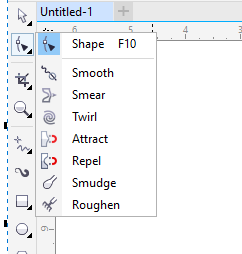
Right click to change border color .



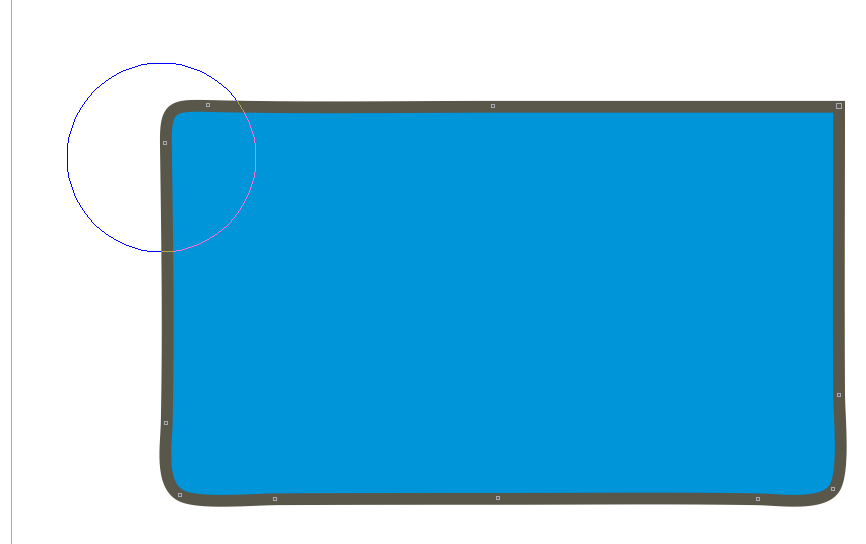
**For border radius :**



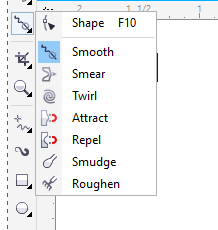
**Smooth tool :**



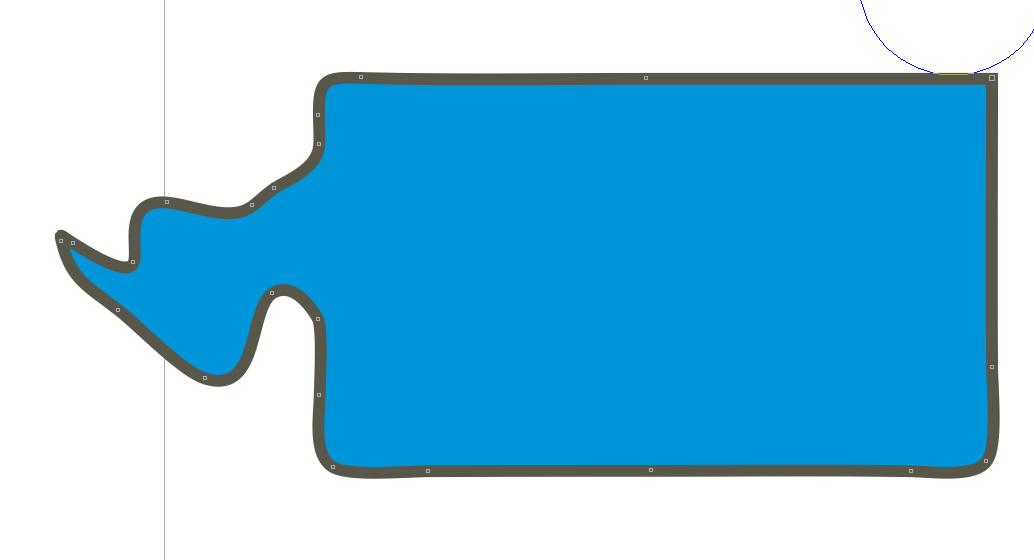
Smoothes edges ..



**Smear tool :**

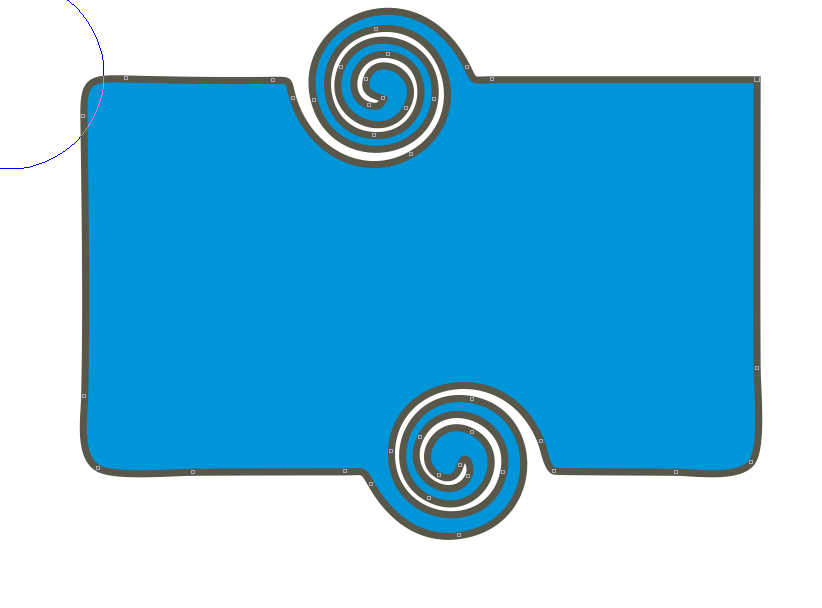


Can drag any portion of shape and change it.

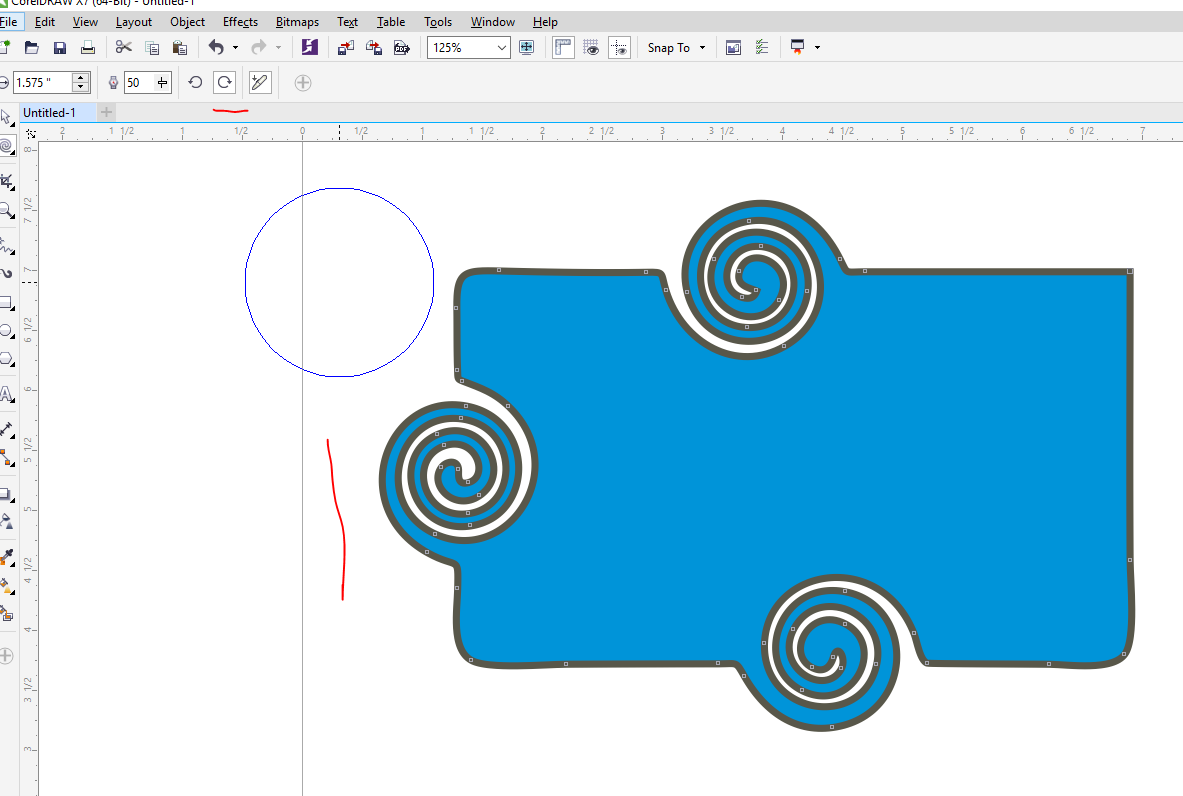


**Twirl Tool :**

Creates a swirl pattern in the area .

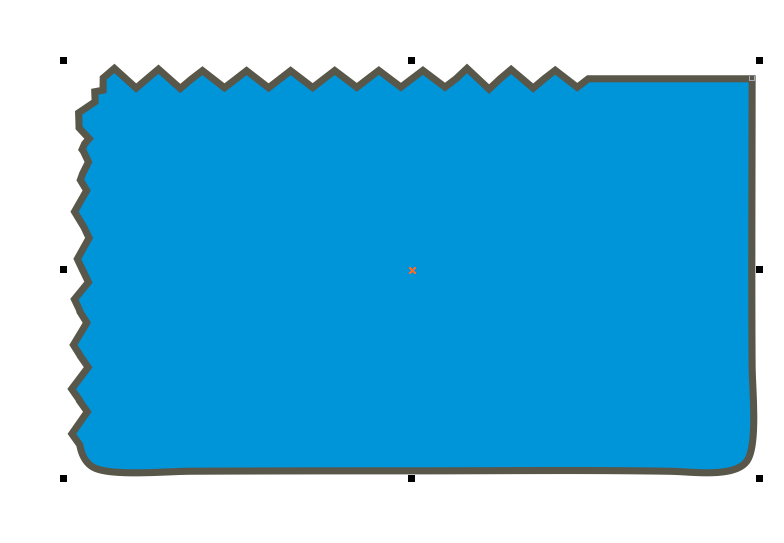


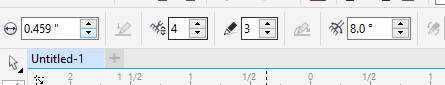
Changing position of swirl :

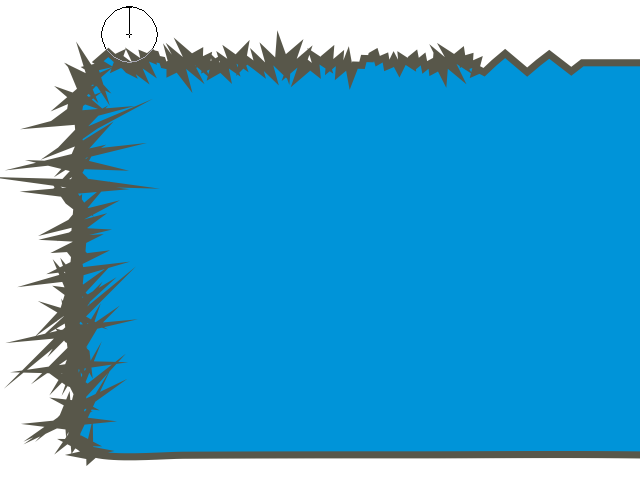


**Roughen tool :**

Makes pointy edges .

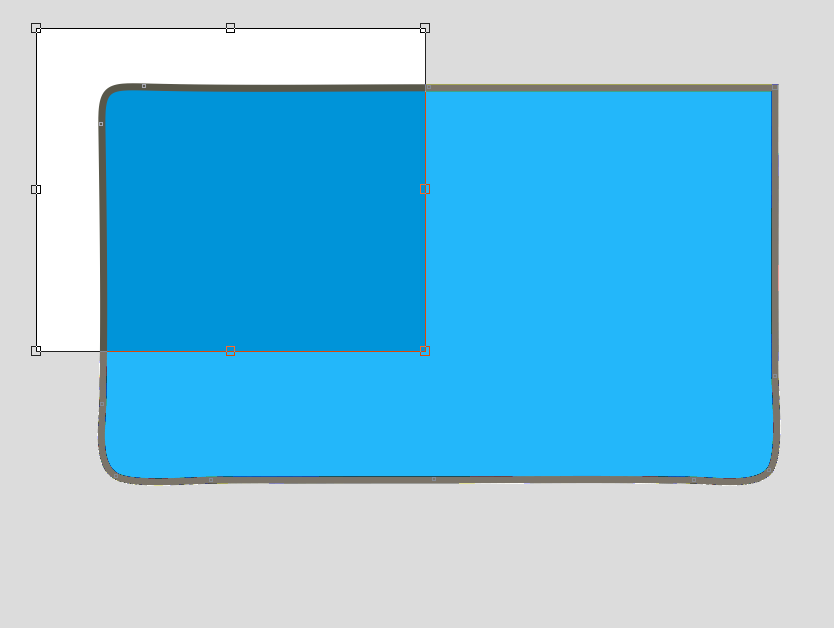






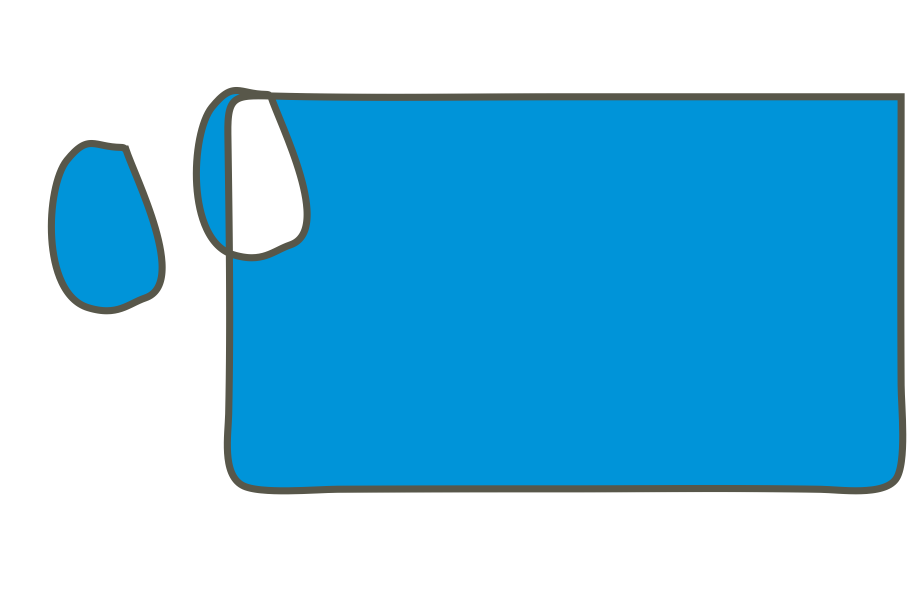
**Crop Tool :**

Cuts out the remaining are which is not in selected region .



**Knife TOOL :**

Makes new shape from cut part.



**Virtual Segment delete :**

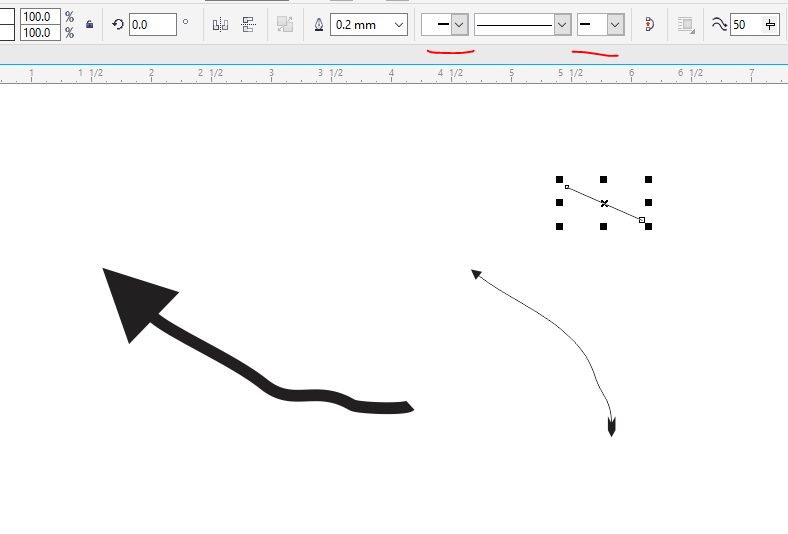
Deletes any shape

**Eraser :**

Simple eraser .

**Free hand design tool :**

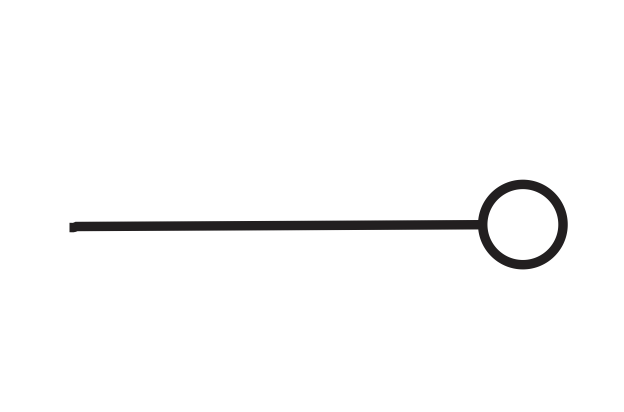
Works like a pencil .



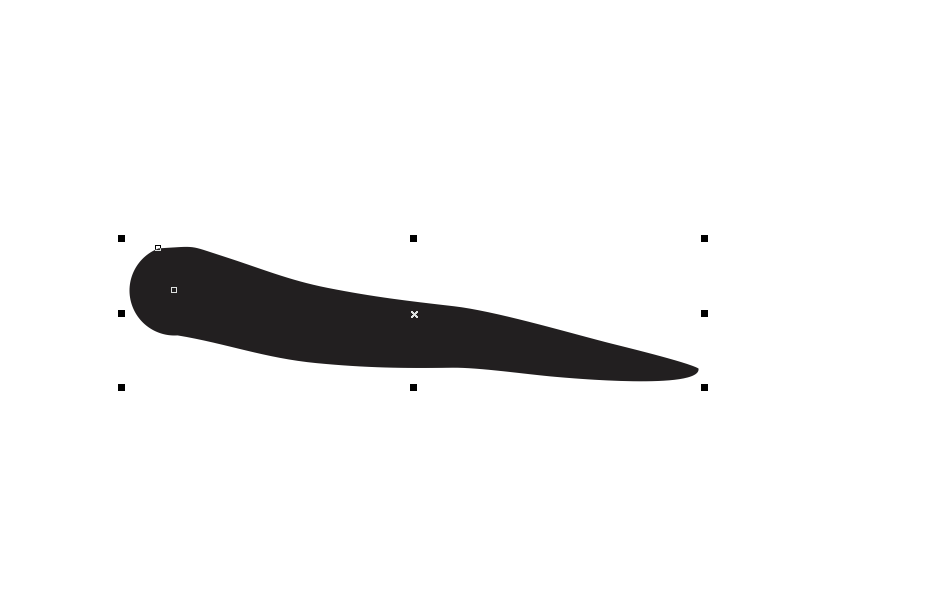
Radius … starting and ending points can be adjusted .

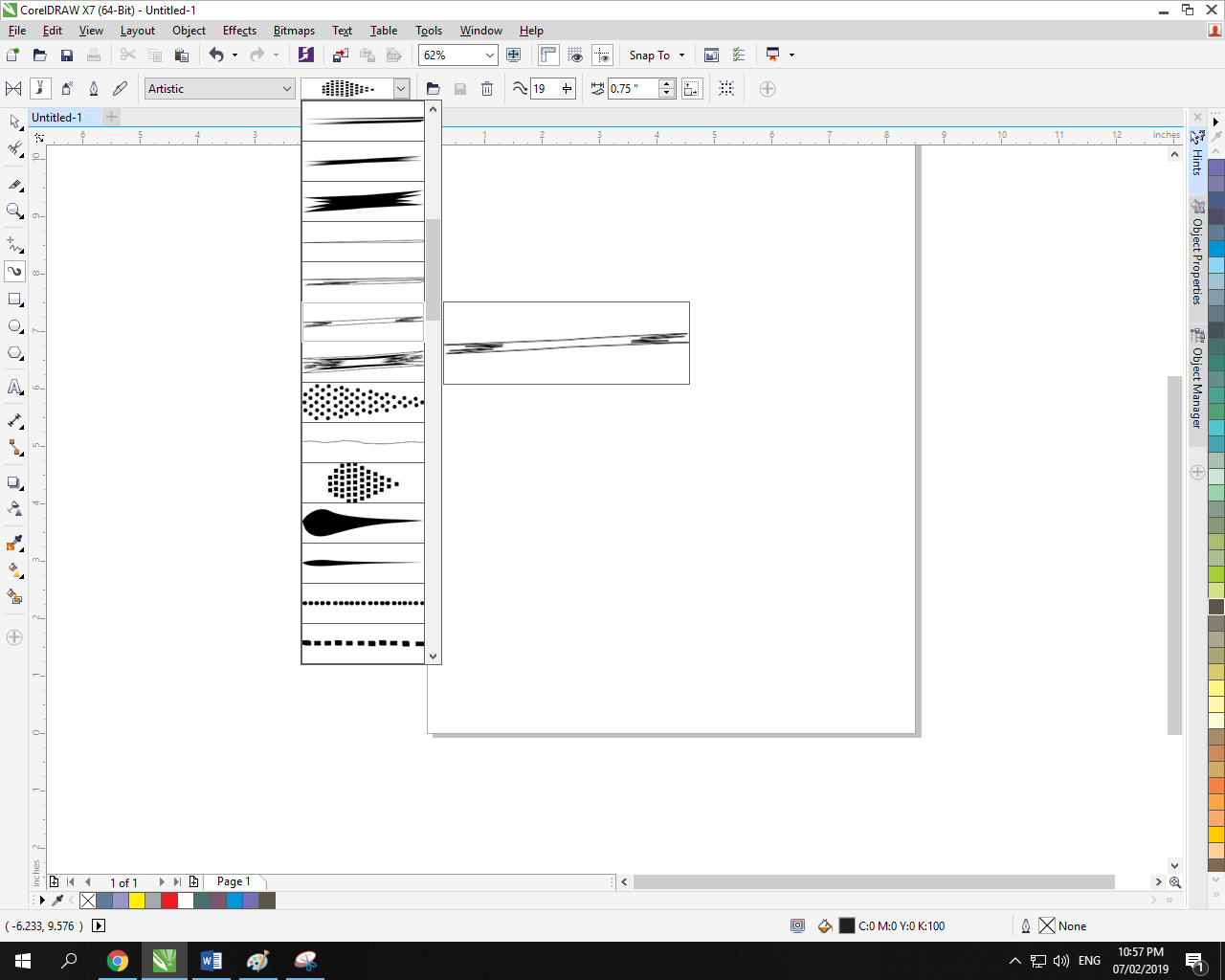
**Draw a Straight line :**

Click a start point , hold shift then click an end point .



**Artistic Media tool :**

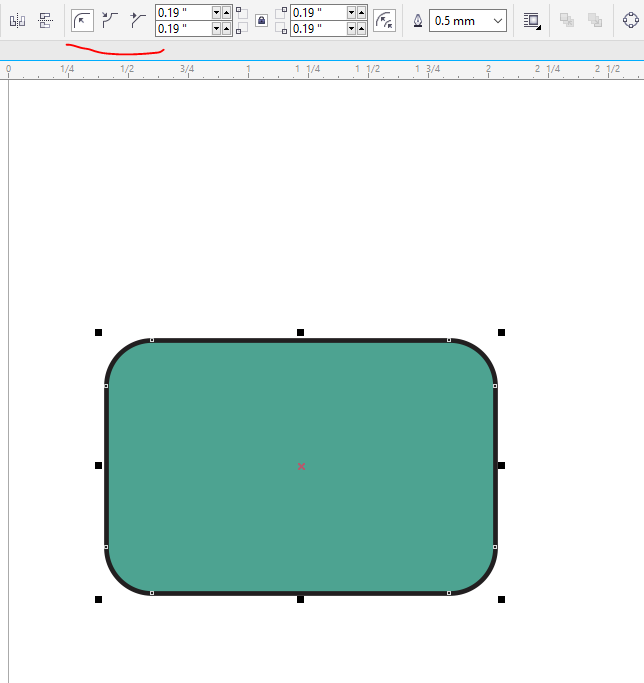




Has different brushes to make patterns .

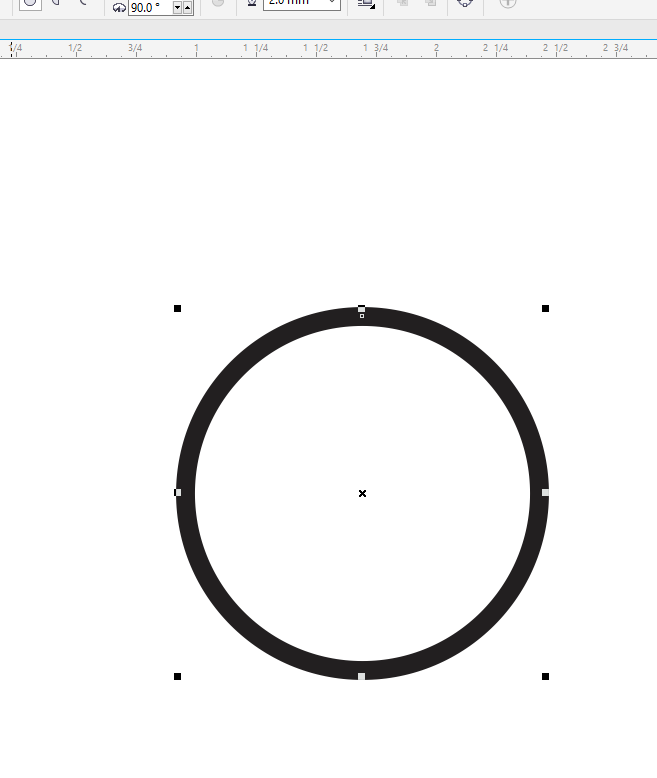
**Rectangle tool :**

Changes edges .



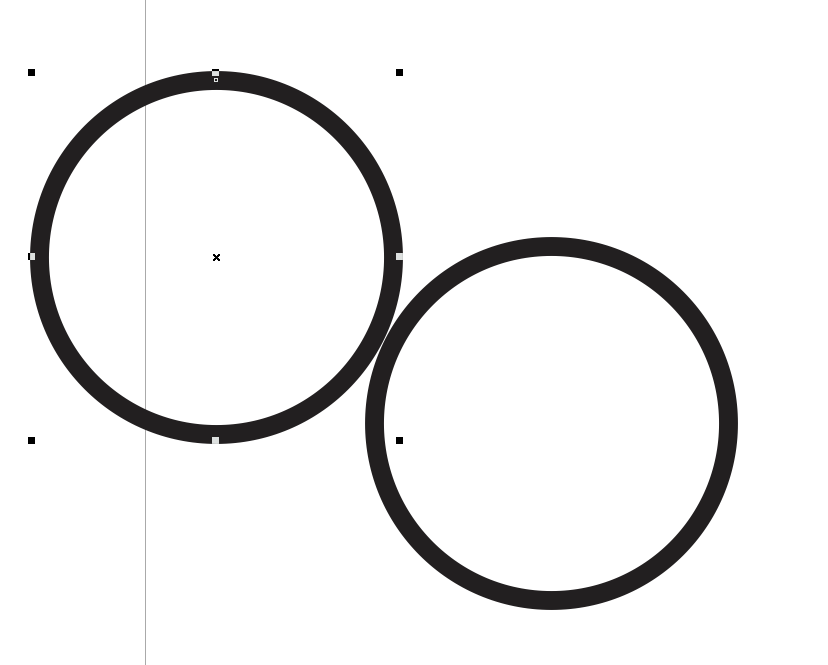
**Ellipse tool :**

Hold control for accurate scale .

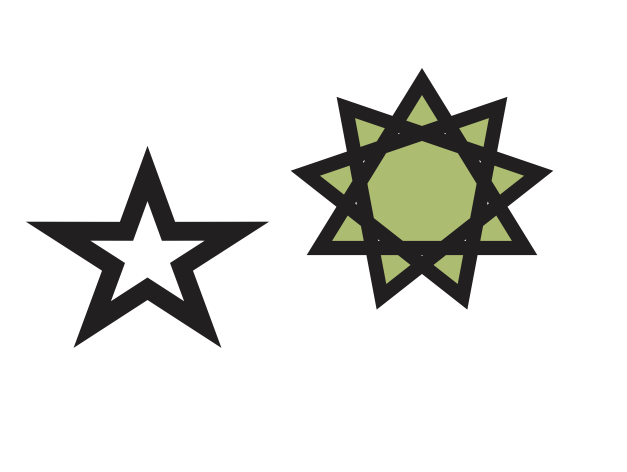


**Duplicate :**

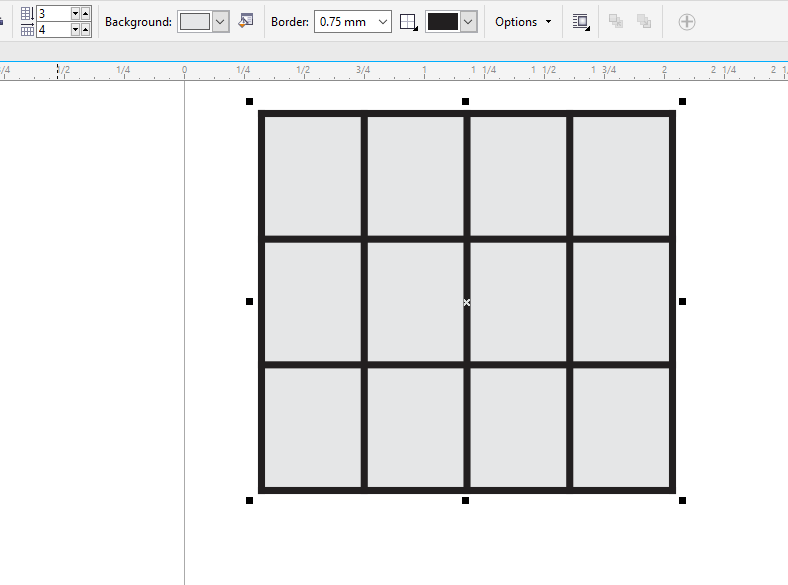
Press ctrl + d on selected shape .



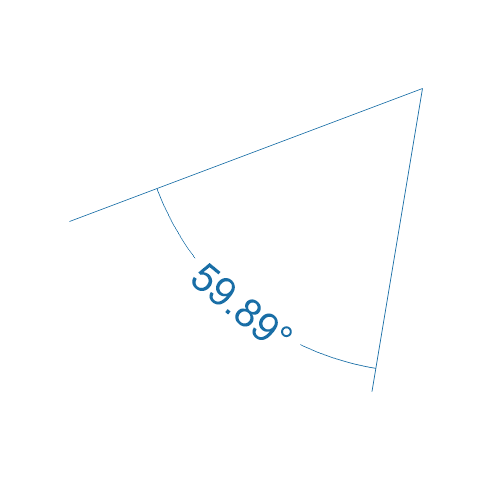
**Star and complex Star :**



**Table :**

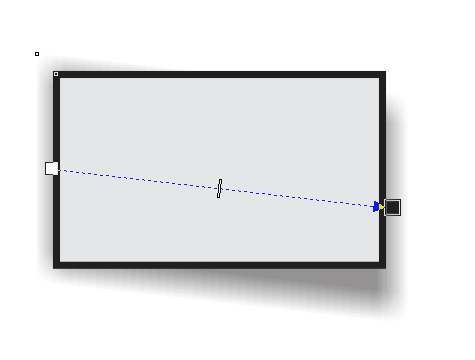


**Angular dimesnsion :**



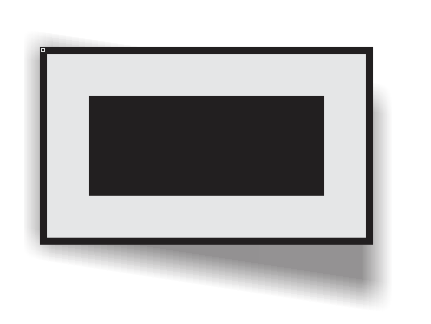
**Drop Shadow :**

Adds shades in an object .



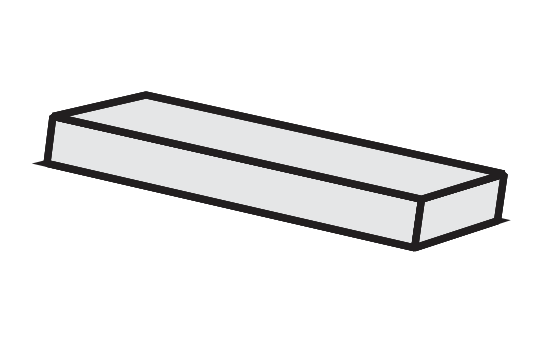
**Contour Tool :**

Used to make an object from an object.



**Extrude :**

**Makes 3d objects :**



**Transparency :**

Works for certain portions .

